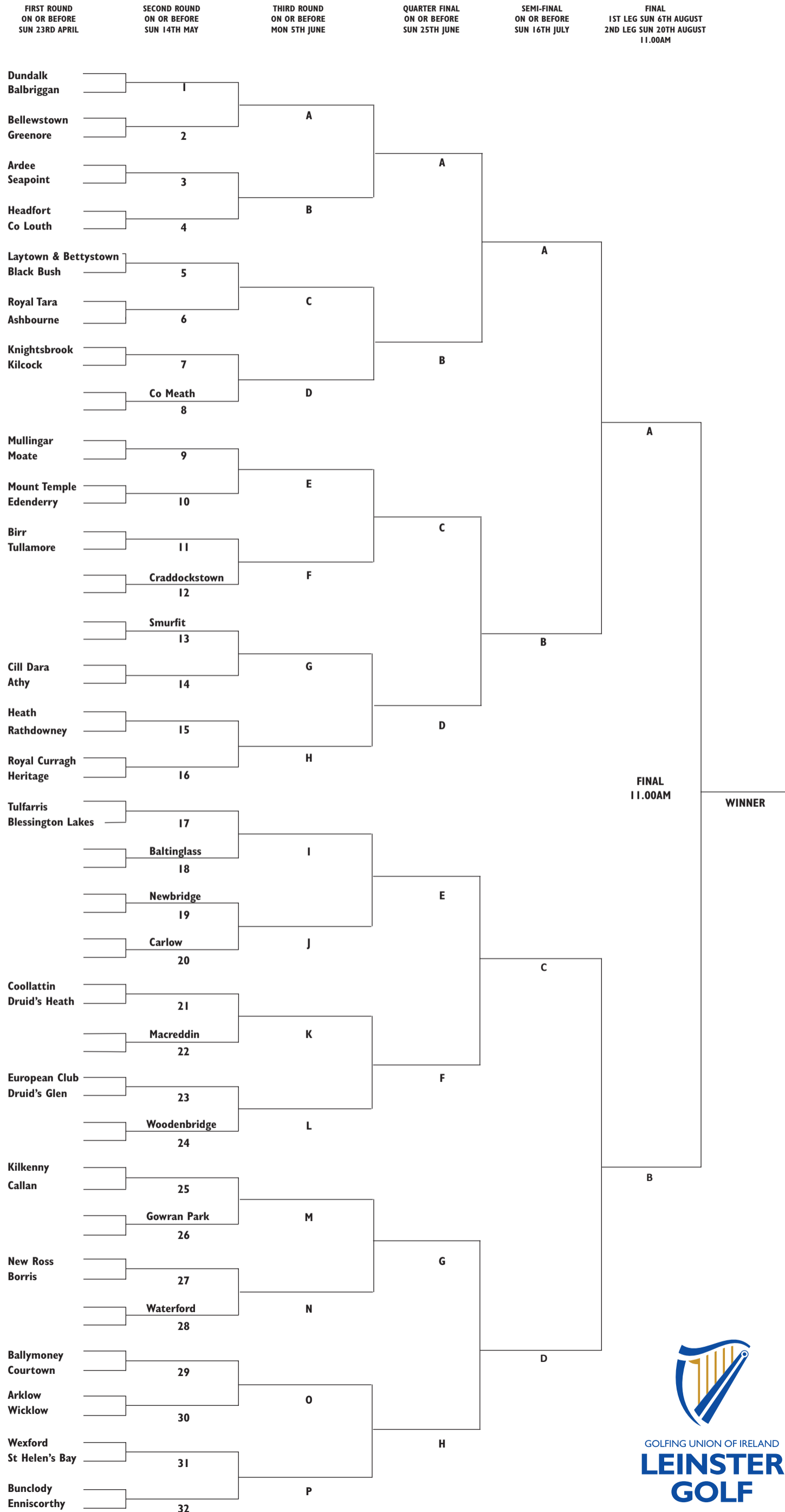


PROVINCIAL TOWNS CUP 2017

www.golfnet.ie



PROVINCIAL TOWNS CUP 2017 CONDITIONS

(To be read in conjunction with GUI
Tournament Conditions Book 2017)

For the **First Round** matches the club on top of the draw has five matches at home and four matches away.

For the **Second and subsequent** rounds the Club whose number or letter appears first will play five matches at home.

SECOND ROUND

30-19-11-4-25-6-31-8-21-18-22-17-2-24-9-23-1-15-10-20-7-3-26-29-27-32-14-12-16-5-28-13

THIRD ROUND

N-B-K-P-F-J-C-G-L-O-E-D-M-I-A-H

QUARTER FINAL

H-B-G-A-D-E-C-F

SEMI-FINAL

C-A-B-D

Final

A-B

For the Final the club whose letter appears first shall play at home in the first leg. If there is a tie after the second leg of the Final the number one players shall immediately play match play over three holes in such sequence as shall be prescribed by Leinster Golf before the Final. If still tied they shall engage in a sudden death play-off.

Teams will consist of nine players, all matches to be played off scratch.

Any player whose playing handicap was less than 9 during the previous calendar year is not eligible to compete.

The penalty for any breach of Rules 5 and 6 of the competition shall be disqualification of the Team.

There will be no extensions granted and if a match is unplayed by the closing date both clubs will be scratched unless one of the clubs has received a walk-over.

All matches must be played to a finish unless an overall result has been reached.

The use of an approved ball and conforming driver is mandatory.

The winning club must notify Leinster Golf of the result, preferably by email no later than the **first** working day after the match.

Golfing Union of Ireland – Leinster Golf

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